E-BOOKS TITLES

1	Geometric Algebra for Computer Science
2	Customizable Embedded Processors
3	Probabilistic Methods for Bioinformatics
4	IPv6 Advanced Protocols Implementation
5	Microscope Image Processing
6	How to Build a Digital Library
7	Smart Things: Ubiquitous Computing User Experience Design
8	GPU Computing Gems Emerald Edition
9	CUDA Application Design and Development
10	Principles of Big Data
11	The Basics of Cyber Warfare
12	Accelerating MATLAB with GPU Computing
13	High-Performance Embedded Computing
14	The Basics of Hacking and Penetration Testing
15	Face Detection and Recognition on Mobile Devices
16	Python Forensics
17	Building an Information Security Awareness Program
18	Emerging Trends in Image Processing Computer vision & Pattern
19	Google Hacking for Penetration Testers
20	Practical Scientific Computing
21	Hack the Stack
22	Reverse Engineering Code with IDA Pro
23	Eleventh Hour Security+
24	Dissecting the Hack: The F0rb1dd3n Network, Rev Ed
25	Coding for Penetration Testers
26	Hacking Web Apps
27	Violent Python
28	Network Intrusion Analysis
29	High Performance Parallelism Pearls
30	How to Attack and Defend Your Website
31	Python Passive Network Mapping